



Chris Lam
57 Corning Road
Toronto ON M2J 2L9
416 756 0206
chris@clamstudio.com

Professional

- 2006 - present** Freelance 3D artist
- 2004 - 2006** Nelvana
Toronto, Ontario
- senior character animator
- supervising modeler, texture artist
- character setup, TD
- 2003 - 2004** Topix
Toronto, Ontario
- 3D animator
- 2002 - 2003** DKP
Toronto, Ontario
- senior character animator
- 3D modeler
- 2000 - 2002** Krislin Elliott Digital Inc.
Toronto, Ontario
- senior character animator
- 2000** Topix/Mad Dog
Toronto, Ontario
- 3D animator
- 1990 - 1999** Freelance Illustrator
- specializing in advertising and packaging

Technical

- Software**
- Adobe Photoshop CS3
 - Adobe Illustrator CS3
 - Adobe After Effects CS3
 - Boujou 3.0
 - Maya 2008
 - Mudbox 2009
 - Softimage | XSI 7
 - Zbrush 3.0

Educational

- 1999 - 2000** Sheridan College
Oakville, Ontario
- computer animation
- 1998 - 1999** Studio M
Toronto, Ontario
- classical animation basics (1, 2 and 3)
- storyboarding for animation (1 and 2)
- 1982 - 1985** Ontario College of Art and Design
Toronto, Ontario
- communications and design



Projects / credits

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Halo 3 game cinematics	keyframe animation
Simpson's unride theme park ride	keyframe animation
Transformers/Mountain Dew online game	character rigging keyframe animation lighting
Happily N'Ever After feature film	character modeling
Future Is Wild TV series	character modeling character facial rigging
Backyardigans TV series	keyframe animation
Care Bears Movie I & II feature film	character modeling character rigging texturing FX
Veggie Tales feature film	keyframe animation
Sitting Ducks TV series	keyframe animation
Pizza Pops TV spots	modeling texturing keyframe animation lighting
Hess TV spots	modeling camera tracking keyframe animation
Pillsbury Doughboy TV spots	keyframe animation lighting
M&M's TV spots	keyframe animation lighting